

## **Fort Herriman Towne Days Pickleball Tournament**

Saturday, June 15<sup>th</sup> \* 10am-2pm

**Location:** Parking Lot of The Sports Connection at 14702 S Marketplace Dr, Herriman.

**Recreational/Social Challenge** designed for the whole family. There are (3) brackets for participation:

- Youth (12 and under)
- Beginners (Ages 13+ with a pickleball rating equal or less than 2.0)
- Advanced (Ages 19+ with a pickleball rating of 2.5+)

\*This is not an official league tournament and may not meet league regulations.\*

**Join in the fun and win great prizes from The Sports Connection!**

**Registration:**

**Registration will be open until all team slots are filled. There will be 16 teams per bracket, and teams must register together.**

Each team is made up of 2 people. Prizes will be awarded for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place teams in each bracket. Registration is done as a team and is \$40 per team. (Price includes a t-shirt for each team member.) You may bring your own paddles, or use the ones provided. If a team no shows or fails to have enough players a forfeit is recorded, no refunds.

### **Scoring**

All brackets will play to 15 points, win by 1 point. The brackets will be single elimination with a consolation bracket. This means that if a team loses, they will fall to a consolation bracket, where they continue to play until the team loses for a second time. However, the best a team from the consolation bracket can do is 3<sup>rd</sup> place. Only the teams remaining the winner's bracket will play for 1<sup>st</sup> & 2<sup>nd</sup> place.

### **Game Rules**

Game will start by playing rock, paper, scissors to determine serve and receive. The winning team will then either select (1) serve or receive, (2) which side to start on, or (3) defer the selection to the opposing team. If the winning player or team picks serve or receive, then the opposing team will select sides. If the winning player or team selects sides, then the opposing team will pick serve or receive. The winning player or team could also defer to the opposing team. Once a player or team makes a selection, the selection may not be changed.

A team may change who is the starting server between games in a pickleball match. If a team fails to notify the referee, there is no fault or other penalty. However, the referee should be sure to verify the starting server before each game to ensure accurate scorekeeping.

Teams will switch sides of the pickleball court when the first team score reaches 8 points. The team that reaches the point threshold will keep the serve. When changing sides during a pickleball game, the players will have a time-out of up to one minute to switch sides.

Line calls are made by the players on the pickleball court. Specifically, pickleball players make the line calls on their respective side of the pickleball court. The kids' bracket will be provided line judges/referees.

Each team has two standard, one-minute time-outs. A time-out may not be called after the serve while the pickleball is in play. Otherwise, the player calling the time-out after the serve would have committed a fault.

Drink breaks or breaks to towel off, tie shoes, or adjust apparel are permitted **between points** on the pickleball court. However, the flow of the pickleball game must not be impacted.