



Agricultural Animals

The keeping of small, medium, and large agricultural animals is allowed in the following zones: A-.25, A-.50, A-1, R-1-21, R-1-43. (To determine what zone you live in, please consult the Interactive Zoning Map found at <https://www.herriman.org/gis/>, or call the Planning and Zoning Department at 801-446-5323).

Small Animals: rabbits, chickens (excluding roosters), pheasants, ducks, and pigeons

Medium Animals: sheep, goats, turkeys, geese, and miniature horses

Large Animals: cows, horses, and alpaca

The number of allowed animals depends upon lot size:

Zone	Lot Size		
	0.49 Acre or Less	0.5 Acre to 0.99 Acre	1 Acre or More, *Per Acre*
A-.25 A-.50 A-1 R-1-21 R-1-43	40 Small Animals and 2 Medium Animals	75 Small Animals and 4 Medium Animals and 2 Large Animals	100 Small Animals and 15 Medium Animals and 4 Large Animals

- Roosters and pigs are not allowed (nor are any animals not mentioned above).
- The number of animals may be doubled temporarily if the increase is related strictly to meat or milk production, or for a bona fide youth project such as 4-H and fair projects.
- The permanent keeping of more animals than allowed in the chart (or allowed temporarily as mentioned above) may be approved as a conditional use in allowed zones.
- The keeping of animals must conform to good animal husbandry practices including, but not limited to: mitigation of noise, smells, insects, rodents, dust, or other nuisances resulting from the keeping of animals and fowl.
- No animals described above shall be kept or maintained closer than 40 feet from any house on an adjacent lot, and no barn, stable, coop, pen, or corral shall be kept closer than 40 feet from any street.

This information is a summarized version of that in the Herriman City Code. Those intending to keep agricultural animals or backyard chickens are responsible to read 10-29-7 of the Herriman City Code to view the full, codified, and most current information. With any questions, please contact the Planning Department at 801-446-5323.